

Glossary of terms used in EYFS Maths teaching in Primary Schools

Addition	Finding the total value of two or more numbers. Denoted by the symbol '+'.
Calculation	Working out the amount or number of something, usually by using one of the four operations.
Circle	A 2D shape with one curved face and no vertices
Concrete materials	Anything which children may use to help them carry out practical maths activities, for example counters to help with addition, cubes and rods for place value or playdough to make 3D shapes.
Even numbers	All numbers that are exactly divisible by 2. Even numbers always end with 0, 2, 4, 6 or 8.
Measurement	In Maths, children learn about different forms of measurement, including length, weight (mass), capacity, time and temperature
Number bonds	Pairs of numbers that add up to a specific number. For example, the number bonds to 10 are $10 + 0$, $9 + 1$, $8 + 2$ and so on. Children are taught these bonds early on, as they help calculation skills and also show patterns that are repeated for other number bonds, for example to 20 or 100
Number line	A visual representation of numbers along a horizontal line. Can start at zero or represent a set of numbers from elsewhere in the number system. Used to support counting, place value and calculation skills
Numicon	A primary school teaching aid consisting of plastic tiles with holes which represent the numbers 1 to 10 and can be used to teach place value, ordering and calculation
Odd numbers	All whole numbers which are not exactly divisible by 2. Odd numbers always end in 1, 3, 5, 7 or 9.
Rectangle	A 2D shape with four straight sides and four right angles. Opposite sides are the same length
Sharing	Children learn early on how to share a number of objects into equal groups. This develops an early understanding of division.
Square	A 2D shape with four equal sides, four vertices and four right angles
Subtraction	Taking one number away from another, finding the difference between the two. Denoted by the symbol '-'.
Sum	The result of adding two numbers together.
2D shapes	Shapes which are flat, having only two dimensions – height/length and width.